

# PARMIDA ZARRINKAMAR

## GET IN TOUCH

REFERENCES AVAILABLE  
UPON REQUEST



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Coquitlam, BC V3K 2J6



parmida.design



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## SKILLS

- ▲ Photoshop
- ▲ InDesign
- ▲ Illustrator
- ▲ Sketch
- ▲ Microsoft Office Suite
- ▲ MS Project, Trello & Asana
- ▲ Databases/CRM like Tessitura, Microsoft Access & Sales Force
- ▲ Simply Accounting & Quickbooks
- ▲ Wix and Wordpress
- ▲ Car owner, class 7 licence



## EXPERIENCE

May 2017 – Present

### Product Owner

Community mobile app for a national bank (under NDA)

Jan 2017 – May 2017

### Co-Producer, Narrative & UX Designer

*The Rookie*, mixed reality VR project | LFE Systems

Jan 2017 – May 2017

### Game & Narrative Designer

*Disruption*, interactive story for PC

Sept 2016 – Dec 2016

### Designer & Project Manager

*Absense*, narrative game for PC

Sept 2016 – Dec 2016

### Producer & UX Designer

*Catronauts*, cooperative game for PC & console

Apr 2012 – Aug 2016

### Manager of Individual Giving

Arts Club Theatre Company

May 2010 – Apr 2012

### Development Officer

Vancouver Recital Society



## EDUCATION

In Progress

### Master of Digital Media

Centre for Digital Media

In Progress  
60% complete

### Associate Certificate, Project Management

British Columbia Institute of Technology

2013  
80% complete

### Associate Certificate, Fundraising Management

British Columbia Institute of Technology

2009

### Bachelor of Arts, Interdisciplinary Studies

University of British Columbia



## AWARDS & ACHIEVEMENTS

- ▲ Current President of the Digital Media Caucus
- ▲ Presenter, Tessitura International Conference 2015
- ▲ Presenter, Consumer VR Conference 2017
- ▲ North American Conference in British Studies Undergraduate Essay Prize, 2009
- ▲ Great Northern Way Trust Scholarship, 2016